

BI PIERSON

Teacher's Study Guide

DISCUSSION QUESTIONS

What is Drew's motive for the story? What is Jazz's? Do they accomplish those motives?

How did Drew's perspective of Donhil Corp change through the story? What do you think is the best way Drew used his gadgets in his fight against Donhil, and why?

Why do you think Drew and Jazz made such a good team?

Why do you think Jazz's Game helped her figure out what she needed to do next? Drew's Superman action figure played a big part in helping him out of the basement. Why was such a small thing so important?

Do you think Ms. Lungowe is right in her goals for the world? How would you try to achieve them in her place?

PROJECTS

If you had the SuperDrew braces, what gadget would you want to add to your arsenal and why? How about Donhil's super inventions? What would you want them to invent next?

Draw a picture of what you would want your transport to look like.

Jazz learned a lot in her time with Drew. Write an article about her adventure for her internship's newspaper.

Drew's history teacher was teaching on a "shot heard around the world". What was he talking about?

Drew and Jazz find several busts in the director's office of Donhil HQ. Look them up. Why did Drew idolize these people so much? What do you think Drew's favorite invention of theirs would be?

Drew uses a lot of references to geeky TV shows and comic books. Look up one you didn't understand the first time around. Does learning about it change the way you understood Drew's comments?



VOCABULARY

Orthopedic Utilitarian
Calibrate Espionage
Philanthropist Infraction
Sycophant Hydraulics
Megalomaniac
Incomprehensible

DISABILITY FOCUS

Why do you think it mattered so much to Drew that Jazz didn't hesitate to mention his braces like other people usually did?

Why does Drew hate being labeled as "crippled" so much? What do you think he'd rather be identified as?

How do you think the story would have changed if Drew hadn't been disabled?